

Beaver Sailing Club The Marathon Bowl (10 Hour Race) Sailing Instructions

The flags used in the Marathon and referred to in the following rules are shown in a chart at the foot of these rules.

1. Rules

- 1.1 Racing shall take place under the current ISAF rules, prescriptions of the RYA, these sailing instructions and the appropriate class rules.

2. Conditions of Entry

- 2.1 The safety of a boat and her entire management, including insurance, shall be the sole and inescapable responsibility of the owner/competitor racing the boat.
- 2.2 The Officers, Committee and Members of Beaver Sailing Club provide racing and associated activities only on the complete understanding that they or their representatives bear no responsibility for any loss, damage, injury or inconvenience to boats or persons however arising directly or indirectly from their rules, policy, or rulings during the racing or related activities.
- 2.3 Competitors shall report to the Clubhouse to confirm their entry. On entering, competitors shall declare that they have a valid insurance policy for their boat covering third party claims up to a minimum of £3,000,000 for the duration of the event.
- 2.4 The primary responsibility of the rescue boats is to the safety of the competitors. Boats will only be towed if the rescue boat is not required elsewhere.
- 2.5 Personal buoyancy shall be worn whilst afloat and if of the inflatable type must be inflated. Wet suits and dry suits are not an acceptable substitute for personal buoyancy.
- 2.6 The Race Officer may refuse to allow afloat any boat which, in his opinion, has buoyancy which is inadequately inflated, secured or otherwise compromised.
- 2.7 The Race Officer reserves the right to measure any boat during the meeting, to request evidence of conformity to the class rules and to disqualify any competitor who fails to meet these requirements.

3. Changes in Sailing Instructions

- 3.1 Any change of sailing instructions will be notified at Race Control before the start of the race. Competitors shall be responsible for acquainting themselves with any changes. Attention will be drawn to such changes by one sound signal and by flying I.C. flag 'L' until after the start.

4. Race Officer's Prerogative

- 4.1 The Race Officer may alter the course, change the arrangements published in the sailing instructions and cancel all or part of the race at his discretion.
- 4.2 The Race Officer's decision in all matters is final.

5. Safety

- 5.1 At the request of the Race Officer, competitors not sailing may be required to give assistance in manning the rescue boats.

6. Sail Numbers

- 6.1 All boats shall sail under their own class insignia and numbers. Permission to alter sail numbers may be granted at the discretion of the Race Officer but notice must be given 30 minutes before the start of the race.
- 6.2 Any competitor intending to race with an incomplete sail number must inform the Race Officer.

7. Crews

- 7.1 Crewed boats will be allowed four crew members and single-handed boats two crew members. All crew members are to be nominated before the race commences.
- 7.2 The nominated crews can be relieved at any time during the race with no limit in the number of changes. The changes shall take place within the docking area.

8. Classes and Handicaps

- 8.1 Any boat, mono or multi-hull may enter provided that it has a Portsmouth Yardstick number quoted in the latest edition of the RYA Portsmouth Yardstick scheme. Handicaps will be based on the above but may be varied at the discretion of the Race Committee. Handicaps will be fixed by 9.30 hours and published at the race control.

9. Course

- 9.1 The Club marks are numbered buoys positioned approximately as shown on the diagram at Race Control.
- 9.2 The course will be indicated by coloured, numbered boards displayed in order of rounding. Red means leave the buoy to port. Green means leave the buoy to starboard. A diagram may be displayed as an aid.
- 9.3 The boards will be displayed at race control before the start of the race.

10. Protests

- 10.1 If it is not possible to inform the crew of the offending boat of the protest, they or the team captain shall be informed when the crew lodging the protest next come ashore.
- 10.2 Protests in writing on the forms obtainable from Race Control and accompanied by a deposit of £1 must be lodged with the Race Officer as soon as possible after the incident has occurred or within fifteen minutes of the end of the race. Protests will be heard at the earliest convenient time by a protest committee appointed by the Race Officer. The deposit is returnable if the protest is adjudged not to be frivolous.
- 10.3 The Protest Committee may, in lieu of disqualification, penalise the offending team two, or more, laps but are likely to disqualify any team who seriously imperils the chances of others.

11. Docking Area

- 11.1 The docking area is the area bounded by the landing stages and jetties as shown on the diagram at Race Control.
- 11.2 Boats sailing their normal course on each lap shall stay outside of the docking area which shall be regarded as a continuous obstruction.
- 11.3 When in the docking area, crews must ensure that their sails do not obstruct the Race Officer's view along the finishing line.

12. Starting Time

- 12.1 The race will start at 10.00
- 12.2 Should the Race Officer decide to delay the start for any reason, e.g. to change the course or the start location at any time before the starting signal of the race, attention will be drawn to such change by two sound signals and hoisting I.C. flag 'A.P.'.

13. Starting

- 13.1 The starting line will be between the mast of the Committee Boat bearing the Club burgee and an outer distance mark (OD). An inner distance mark (ID) may be laid and boats shall not pass between it and the Committee Boat after the preparatory signal. The ID mark will not necessarily be on the start line. The angle of the start line may be adjusted up to the preparatory signal. An assistant committee boat may be stationed at the OD mark.
- 13.2 ISAF rule 30.1 will apply at the original and any subsequent start. Competitors who fail to return to the pre-start side of the line across one of its extensions will be penalised one lap or whatever penalty the Race Officer decides upon. This rule shall also apply to any boat passing between the ID mark and the committee boat.
- 13.3 Starting shall be in accordance with ISAF rule 26, the signals being:

5 minutes	- Warning signal	- I.C. flag 'numeral 1' displayed
4 minutes	- Preparatory signal	- I.C. flags 'P' and 'I' displayed
1 minute	- One minute signal	- I.C. flag 'P' lowered
0 minutes	- Start	- I.C. flag 'numeral 1' lowered.

Each flag signal will be accompanied by a sound signal.

- 13.4 Individual recalls will be signalled by hoisting I.C. flag 'X' and accompanied by one sound signal. No individual recall numbers will be shown. Where possible, infringing competitors will be hailed. It is the responsibility of each competitor to start correctly and those failing to do so will be penalised one lap or whatever penalty the Race Officer decides upon.
- 13.5 Where there are a number of unidentified premature starters or the Race Officer is dissatisfied with the start for any reason, a general recall signal will be made by hoisting I.C. flag 'First Substitute' accompanied by two sound signals. Following a General Recall the new start will be 6 minutes after the 'First Substitute' flag is lowered.

14. Alternative Penalties

- 14.1 Where a rule of Part 2 of the ISAF has been infringed the 720 degree turns penalty, rule 44 will apply.

15. Repairs and Assistance

- 15.1 When in the docking area, boats may be taken out of the water, moored, damage repaired, crews changed and outside help accepted.
- 15.2 Damaged sails are allowed to be changed. If the sail number on the replacement sail is different from the original, the Race Officer must be informed before the boat leaves the docking area.
- 15.3 Boats may be exchanged after the start provided that the Race Officer is satisfied that the change is unavoidable because of damage.

16. Course Alterations

- 16.1 Marks of the course may be repositioned if the Race Officer considers this is necessary in order to retain a true windward leg in the event of changes in wind direction. A mark will only be repositioned on the hour or half hour in accordance with the following procedure;
- i) At 20 minutes past or 10 minutes to the hour, a yellow mark will be dropped from the Committee Boat in the new position, one sound signal made and flag 'numeral 2' hoisted.
 - ii) At 25 minutes past or 5 minutes to the hour the mark to be repositioned will be recovered by the Committee Boat, one sound signal made and flag 'P' hoisted. The recovered mark will be displayed on the Committee Boat and will remain a mark of the course. The committee boat will remain on station.
 - iii) At 30 minutes past the hour or on the hour one sound signal will be made, flags 'P' and 'numeral 2' lowered to the dip position and the Committee Boat will proceed slowly to the position of the yellow mark. On reaching the yellow mark, the recovered mark will be lowered into its new position, the yellow mark recovered, two sound signals made and flags 'P' and 'numeral 2' lowered.
- 16.2 The Committee Boat or dory may stand by the repositioned mark to ensure that competitors are aware of the alteration to the course.
- 16.3 When the mark to be repositioned is being recovered, displayed, moved or lowered into the water, the mark and Committee Boat are to be regarded as a mark of the course and rounded accordingly.
- 16.4 The yellow mark is not at any time a mark of the course but only a guide to the new location of the repositioned mark.

17. Logging

- 17.1 Each boat will be credited with a lap each time it crosses the finishing line at the end of a completed circuit of the course.
- 17.2 The direction of crossing the finishing line shall be from the previous mark as shown on the course at race control.

18. Finishing Line

- 18.1 The finishing line is between Race Control and Buoy No. 1 or No. 2 dependent on the direction of approach.

19. Finishing

- 19.1 At 20.00, flag 'F' will be hoisted on the Clubhouse accompanied by one sound signal to indicate that the race is about to finish.
- 19.2 After 20.00 hours each boat, as it crosses the finishing line will have its time recorded and be given one sound signal to indicate that it has finished racing.
- 19.3 No boat, having finished, shall inhibit the Race Officer from recording the sail numbers of other finishers. Boats are requested not to re-cross the line after finishing. All helmsmen are responsible for ensuring that their sail numbers are seen by the Race Officer.

20. Time Limit

- 20.1 The time limit for finishing is 20.30.
- 20.2 If a boat fails to cross the finishing line between 20.00 and 20.30 the race will be considered to have finished for that boat at 20.00.

21. Scoring

- 21.1 The winner will be the boat with the shortest average lap time corrected for handicap.
- 21.2 All boats will be timed from the starting signal and timing will continue until the race finishes. This will include any time spent in the docking area.

22. Fastest Lap Race

- 22.1 During the course of the race, boats will be timed over one lap and prizes awarded to the fastest on corrected time.
- 22.2 Timing for the fastest lap race will be carried out from either Race Control or the Committee Boat.
- 22.3 The start of the race will be signified by hoisting flag 'W' and the finish by lowering the flag, both accompanied by one sound signal.
- 22.4 The number of races and times that these take place will be at the Race Officer's discretion.

23. Trophies

- 23.1 The trophies will be awarded as follows;

Marathon Bowl	-	Winning team
Beaver Marathon Bowl	-	Highest placed Beaver SC team (<i>In the event of the Marathon Bowl being won by a Beaver SC team, this trophy shall be awarded to the next placed Beaver SC team</i>).
Mono-hull Trophy	-	Highest place mono-hull team
Multi-hull Trophy	-	Highest placed multi-hull team.
Wakeman Trophy	-	Highest placed visiting team.

INTERNATIONAL FLAGS AND PENNANTS











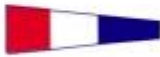
























ALPHABET FLAGS			NUMERAL PENNANTS	
Alfa 	Kilo 	Uniform 	1 	
Bravo 	Lima 	Victor 	2 	
Charlie 	Mike 	Whis-key 	3 	
Delta 	Novem-ber 	Xray 	4 	
Echo 	Oscar 	Yankee 	5 	
Foxtrot 	Papa 	Zulu 	6 	
Golf 	Quebec 	SUBSTITUTES		
		1st Substitute 	7 	
Hotel 	Romeo 	2nd Substitute 	8 	
		3rd Substitute 	9 	
India 	Sierra 	CODE (Answering Pennant or Decimal Point)	0 	
Juliett 	Tango 			

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No author given. -

http://www.nga.mil/portal/site/maritime/?epi_menuItemID=923e01c531c0a3825b2a7fbd3227a759&epi_menuID=35ad5b8aabcefa1a0fc133443927a759&epi_baseMenuID=e106a3b5e50edce1fec24fd73927a759, Public Domain,

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